DGT PYRAMID



WORLD'S 1ST 4 PLAYER GAME TIMER

Add fun, fairness and excitement to any game!



This colourful game timer brings extra excitement to any game or board-game. The DGT Pyramid has four separate clock displays, one for each player. It stops and starts automatically when turned over to the next players' clock.

The DGT Pyramid is easy to program and intuitive to use. It features countdown move timer and game timer options, move timer save, up-count and turn counter modes and optional buzzer. When placed in its base, only the clock facing upward is running; when placed outside its base on a flat surface so that none of the clocks are facing upwards, all clocks automatically pause.

Use it with a wide variety of games such as Poker, Scrabble, Lost Cities, Party & Co, Dominoes, Boggle, Settlers, Carcassonne, Trivial Pursuit, Monopoly and many many more.



DGT PYRAMID





Timer

2-4

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| Battery (included) | Button cell: CR2032 (3 Volt) |
|--------------------------------|---|
| Battery Life | Approximately 1000 hours |
| Display size | 24 x 13 mm |
| Housing size | 85 x 85 x 85 mm |
| Clock weight | 70 gram |
| Housing / colour | ABS plastic / White + One colour per player |
| | Within 1 second per hour |
| Warranty | 2 years |
| Manual languages | ENG, GER, FRA, NED, RUS, SPA |
| EAN code | 8717662821264 |
| Packing (L x W x H / Weight) | Cm / Kg) |
| 1 Blister pack | 13,5 x 7 x 16 / 0,15 |
| Display box (10 Blister Packs) | 36 x 28 x 18 / 1,9 |
| Bulk box (40 Blister packs) | 74 x 58 x 20 / 9,1 |
| Complies with EU Directives | 2004/108/EC, 2002/95/EC & EN62115:2005 |

